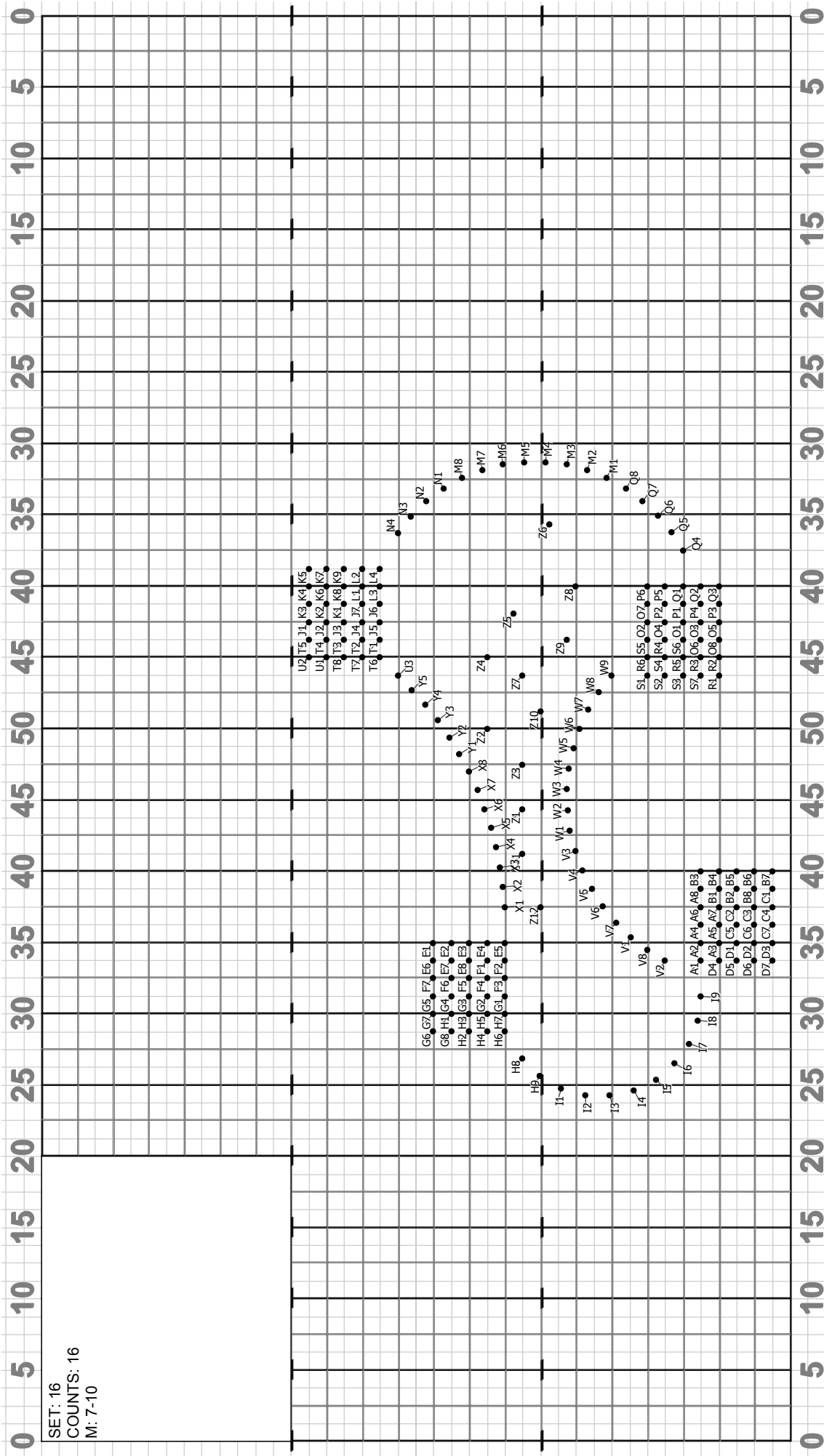


Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #16 Count: 40

SET: 16
COUNTS: 16
M: 7-10

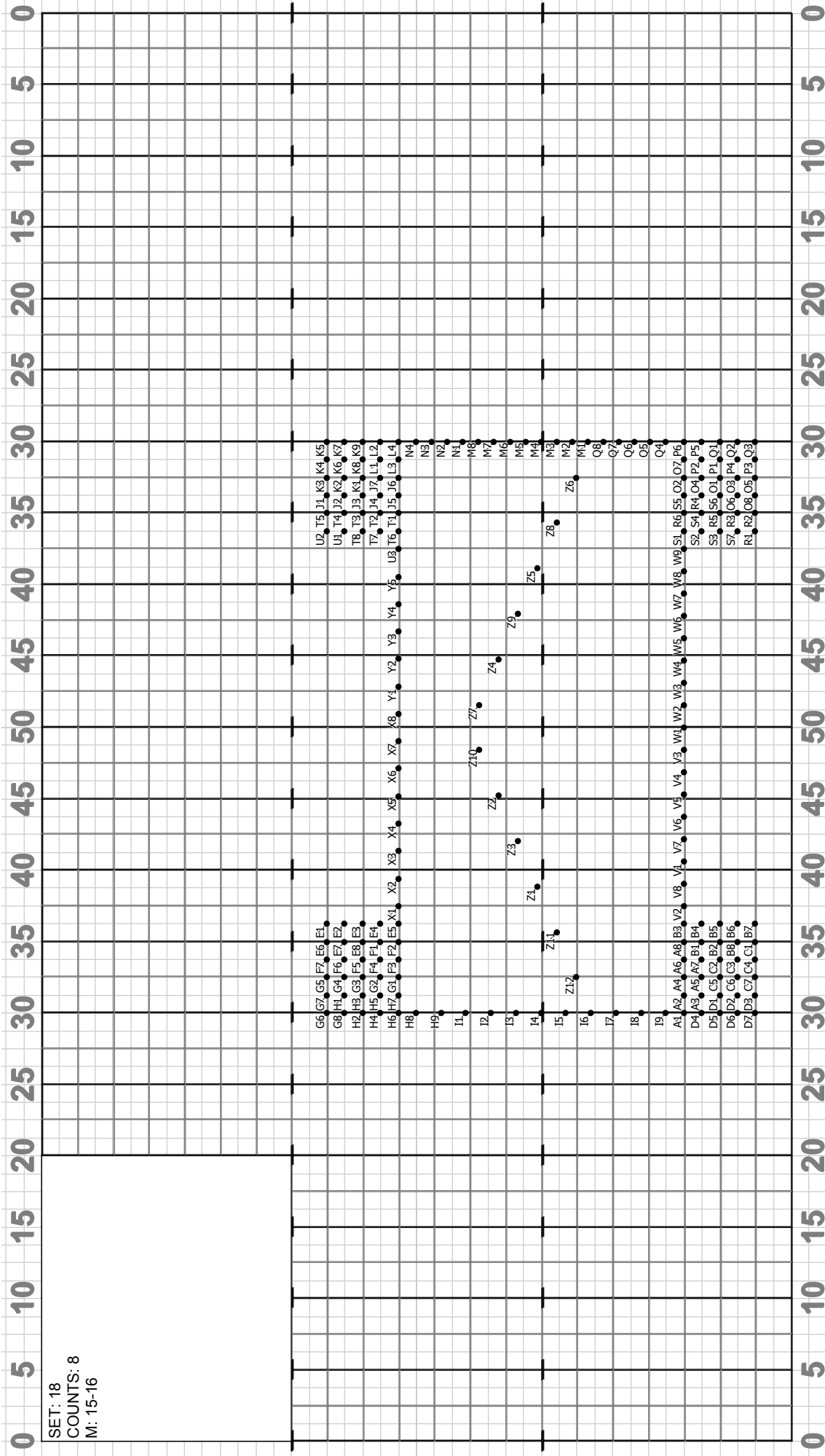


Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #18 Count: 64

SET: 18
COUNTS: 8
M: 15-16



Director Viewpoint

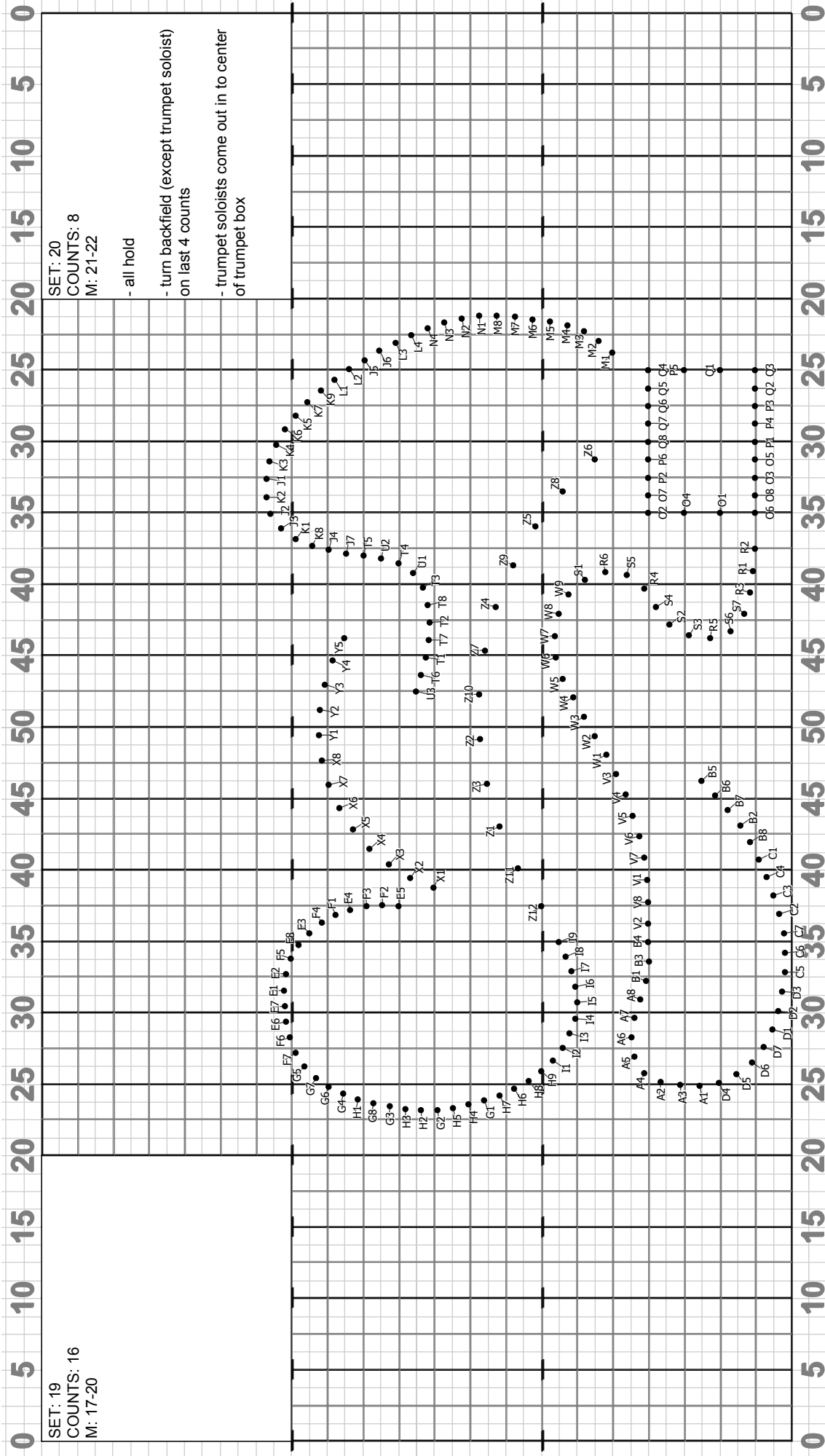
Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #19 Count: 80

SET: 19
COUNTS: 16
M: 17-20

SET: 20
COUNTS: 8
M: 21-22

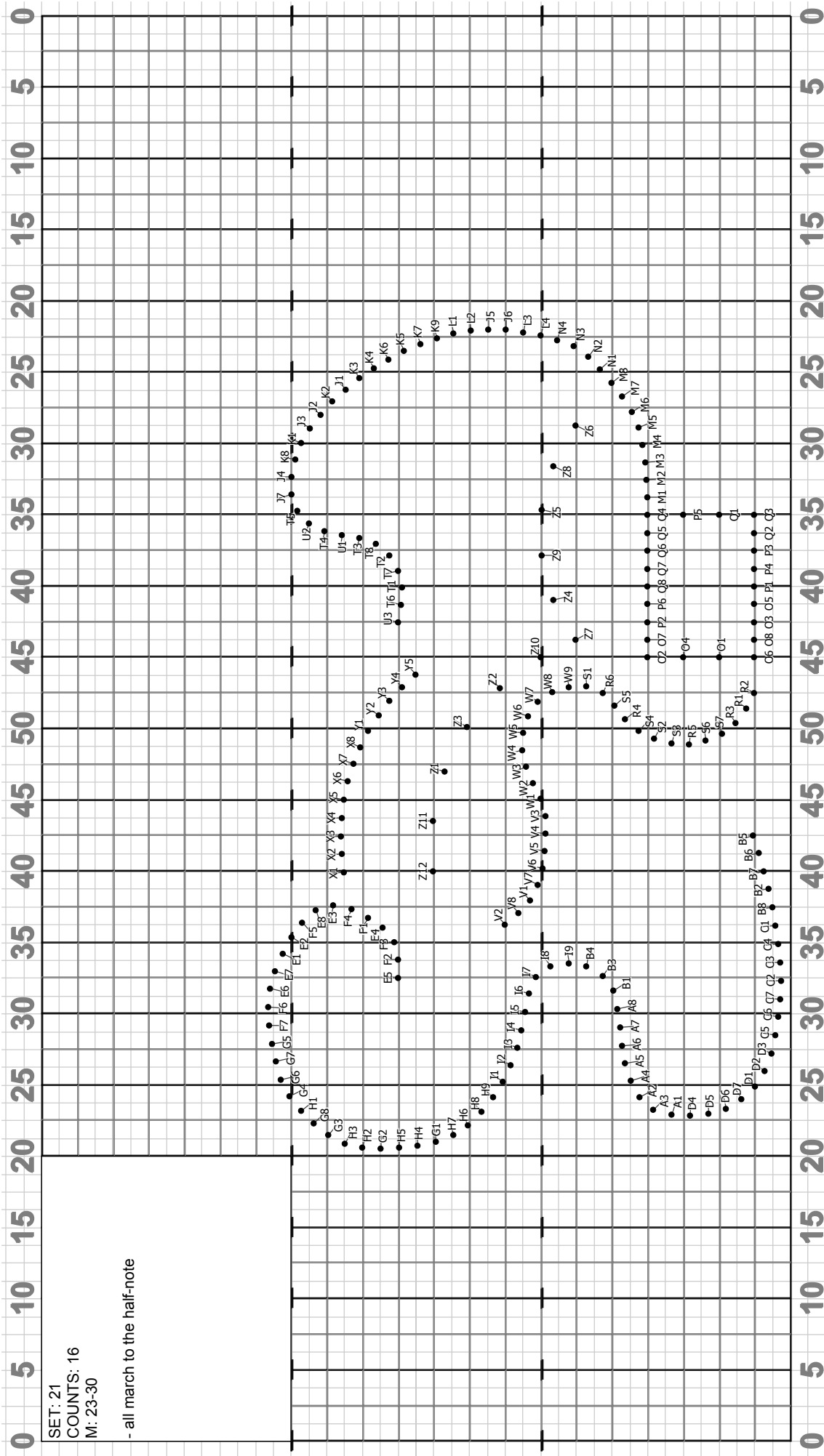
- all hold
- turn backfield (except trumpet soloist) on last 4 counts
- trumpet soloists come out in to center of trumpet box



Director Viewpoint

SET: 21
COUNTS: 16
M: 23-30

- all march to the half-note



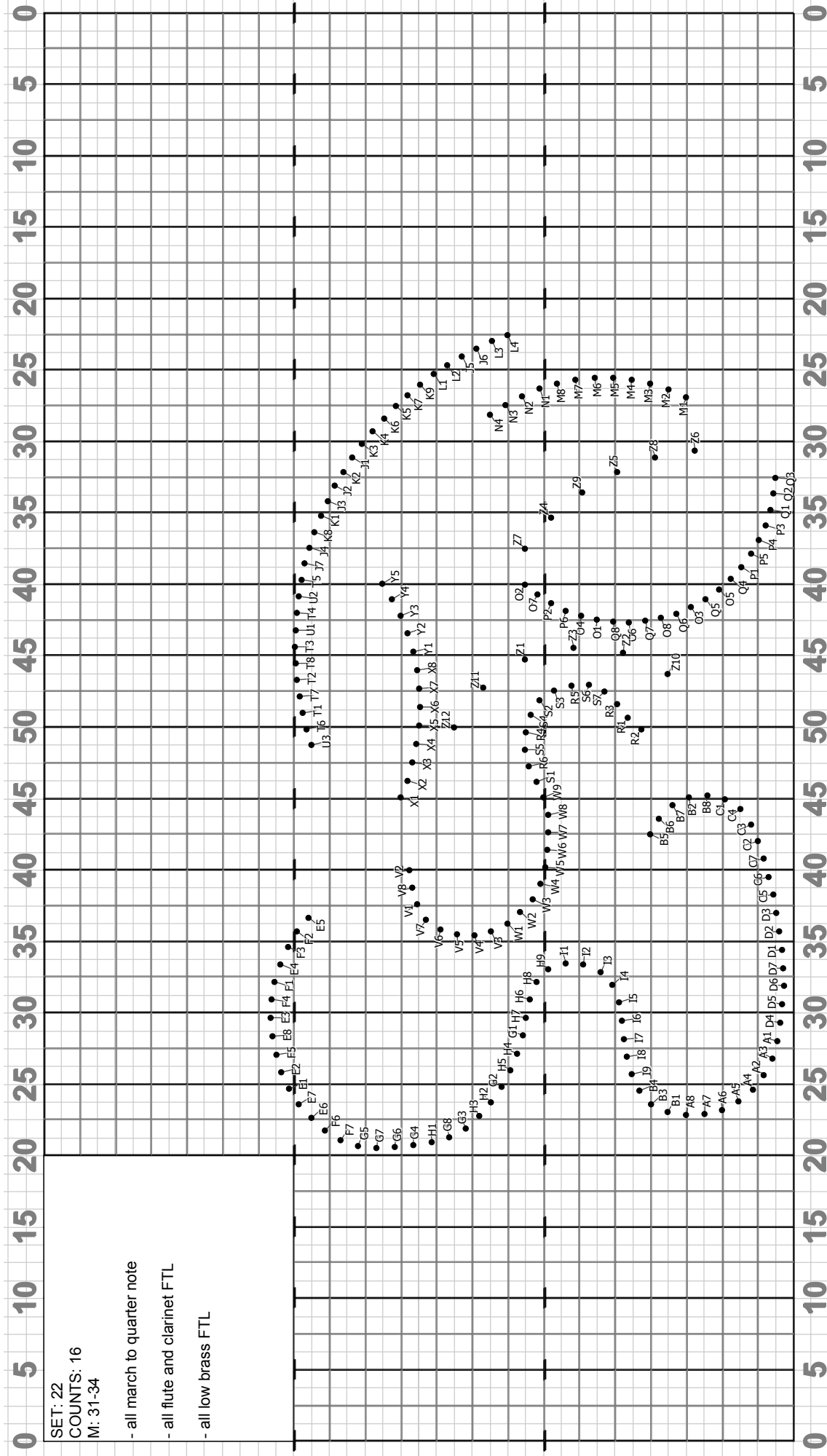
Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #22 Count: 120

SET: 22
COUNTS: 16
M: 31-34

- all march to quarter note
- all flute and clarinet FTL
- all low brass FTL



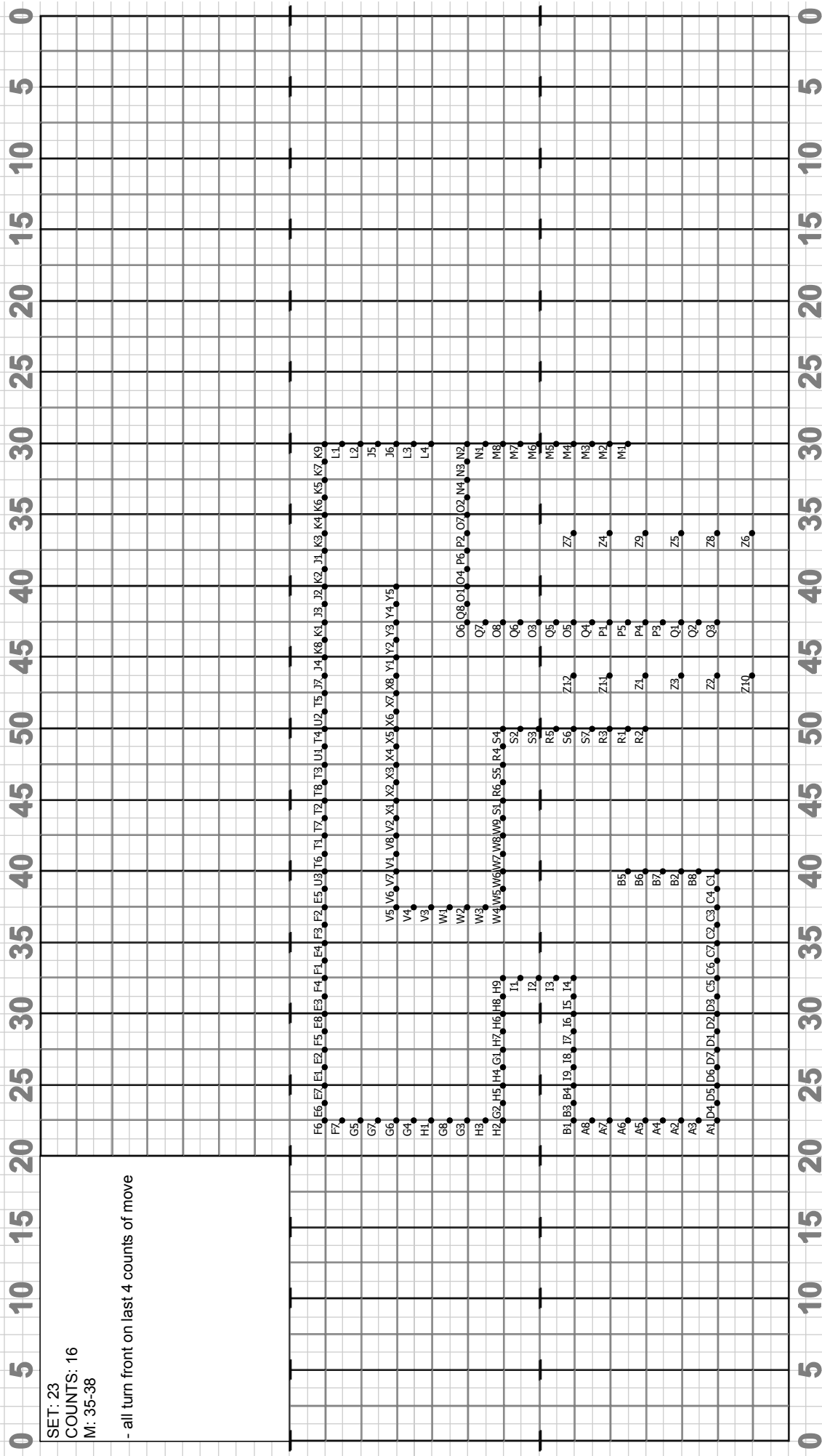
Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #23 Count: 136

SET: 23
COUNTS: 16
M: 35-38

- all turn front on last 4 counts of move



Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #24 Count: 160

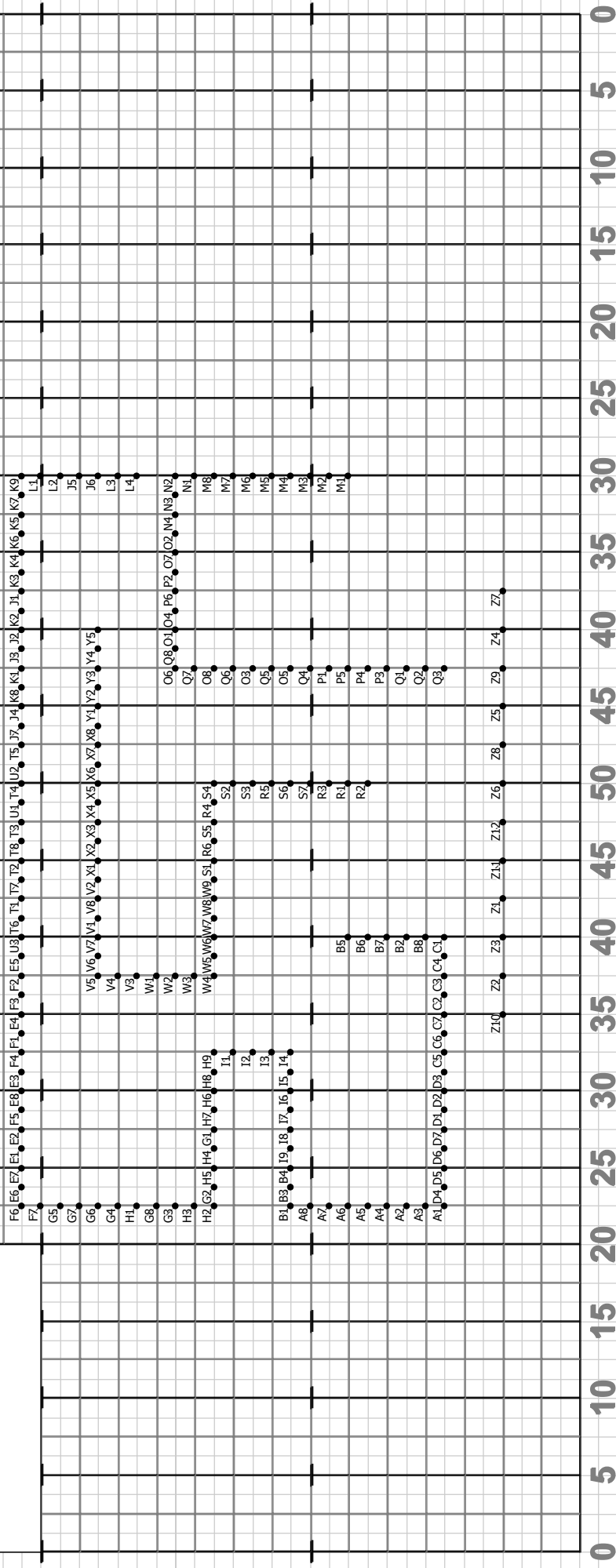
SET: 24

COUNTS: 48 OR 12

M: 39-50

- all winds march to the whole note (possibly do a high set of some kind), if this is too difficult, then marching to the half-note would work as well

- guard march (if marching) to quarter note

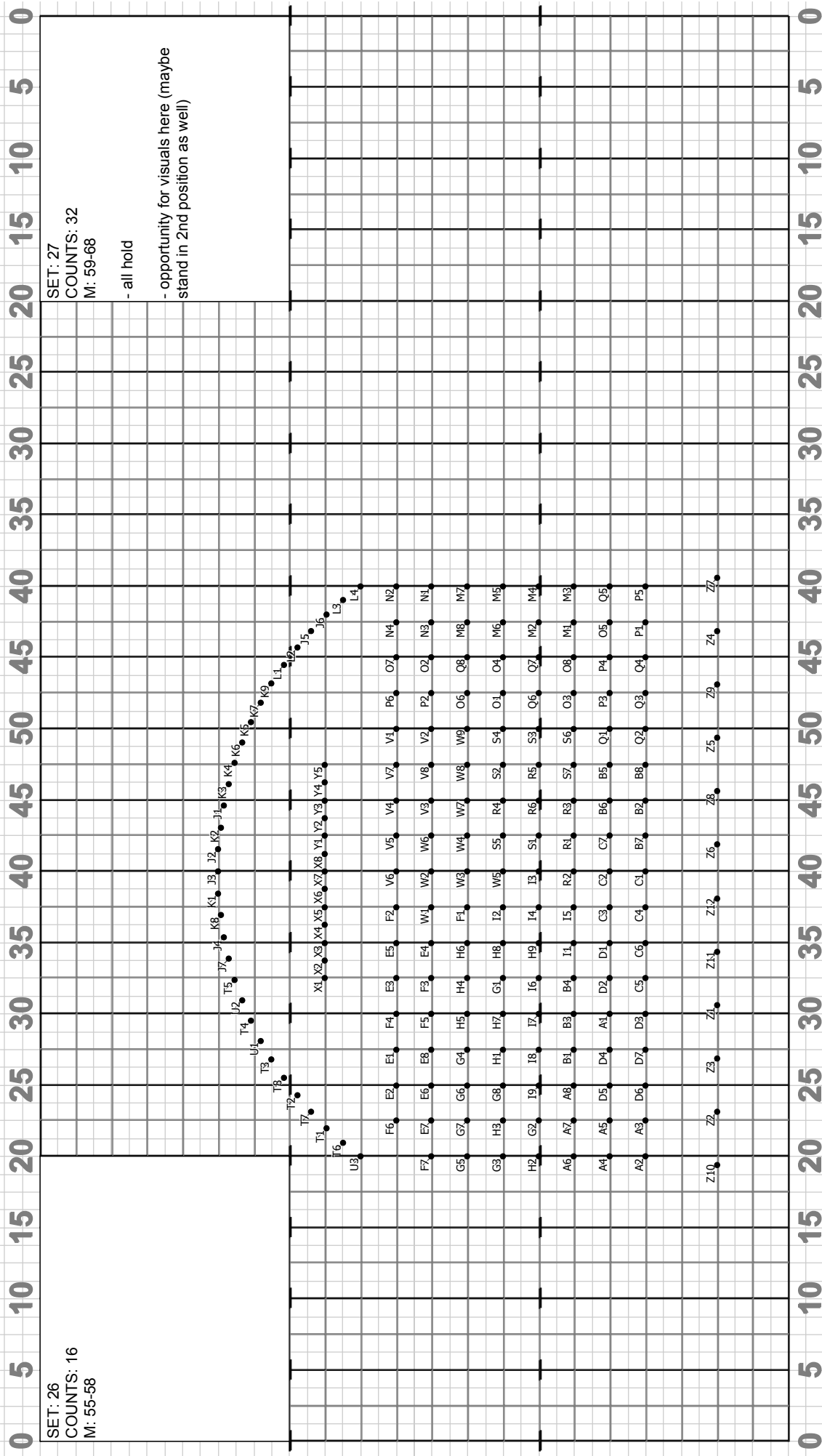


Director Viewpoint

SET: 26
COUNTS: 16
M: 55-58

SET: 27
COUNTS: 32
M: 59-68

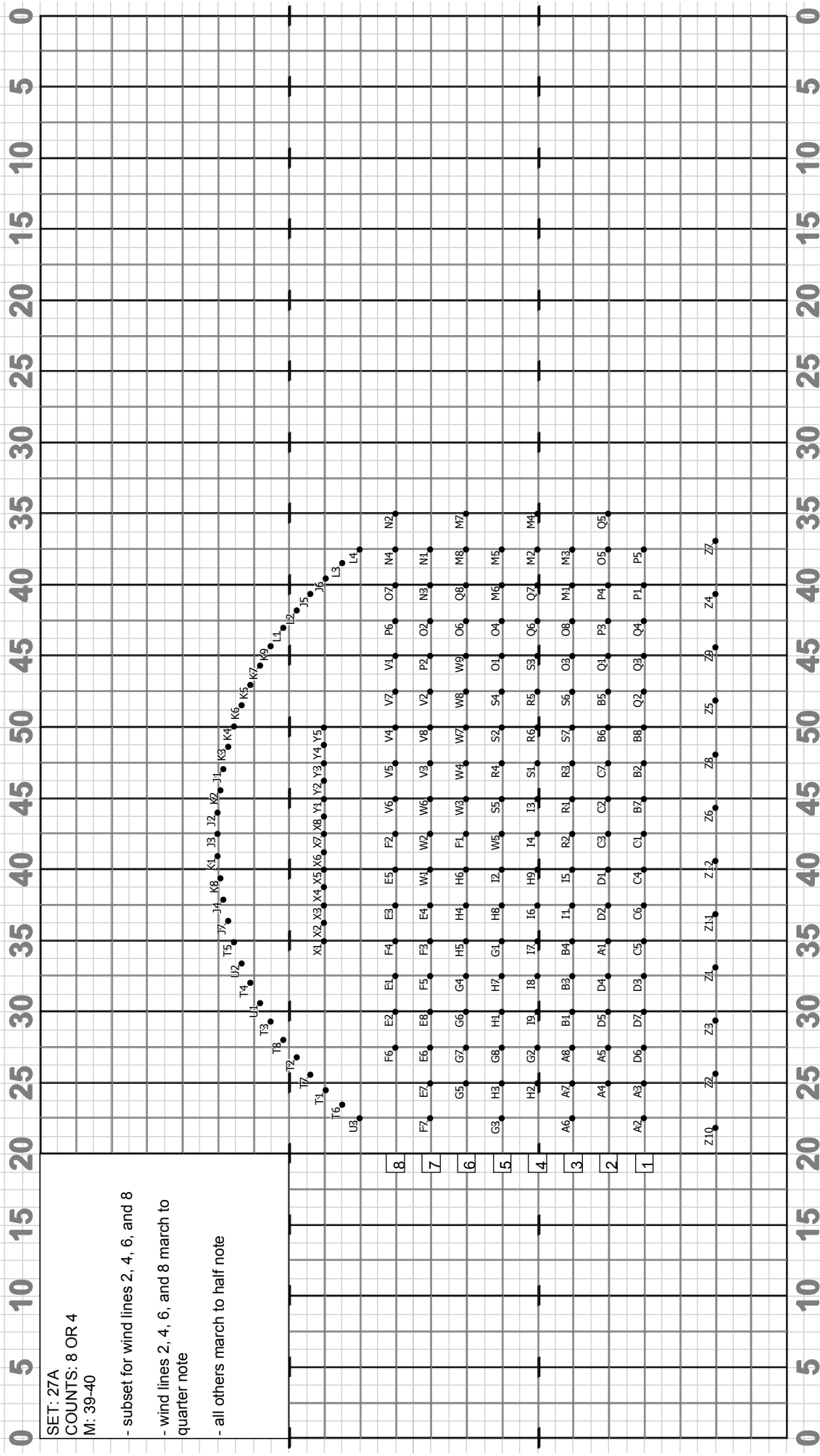
- all hold
- opportunity for visuals here (maybe stand in 2nd position as well)



Director Viewpoint

SET: 27A
COUNTS: 8 OR 4
M: 39-40

- subset for wind lines 2, 4, 6, and 8
- wind lines 2, 4, 6, and 8 march to quarter note
- all others march to half note



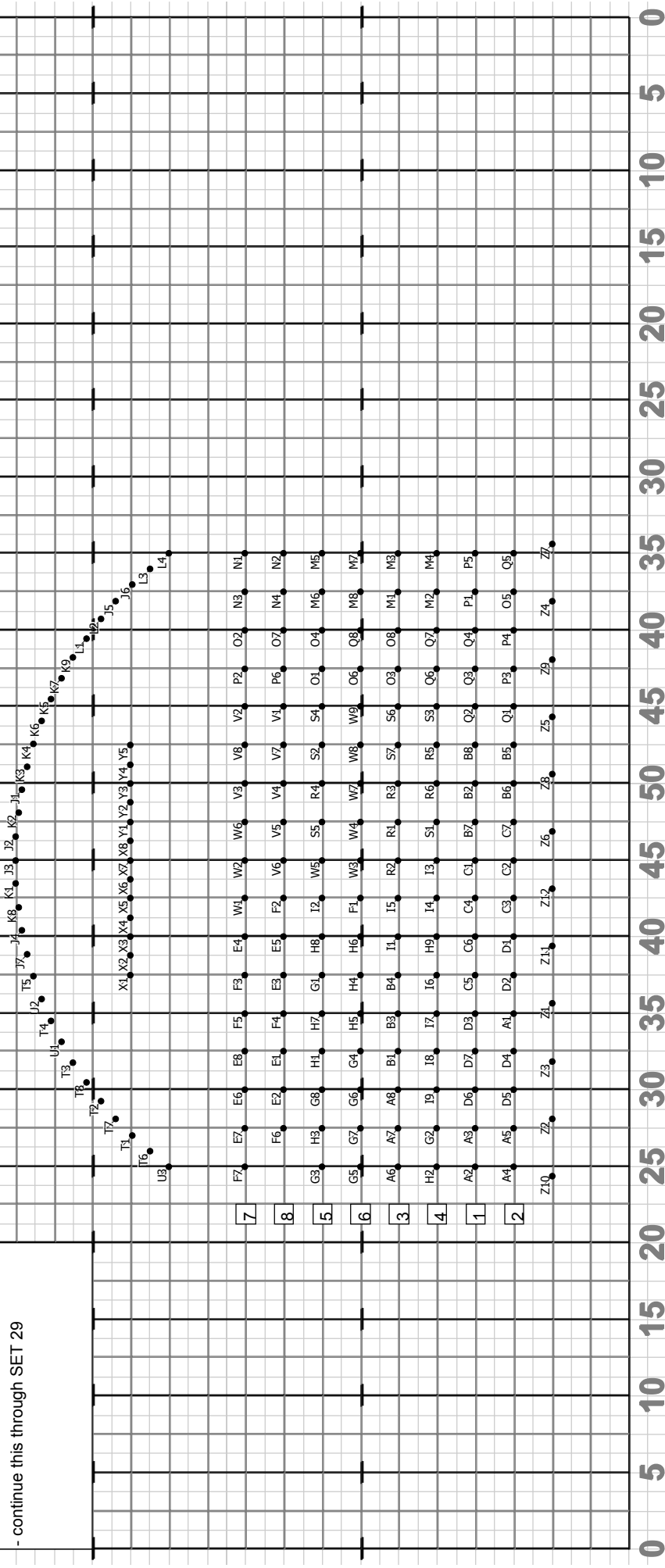
Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #28 Count: 240

SET: 28
COUNTS: 16 OR 8
M: 39-42

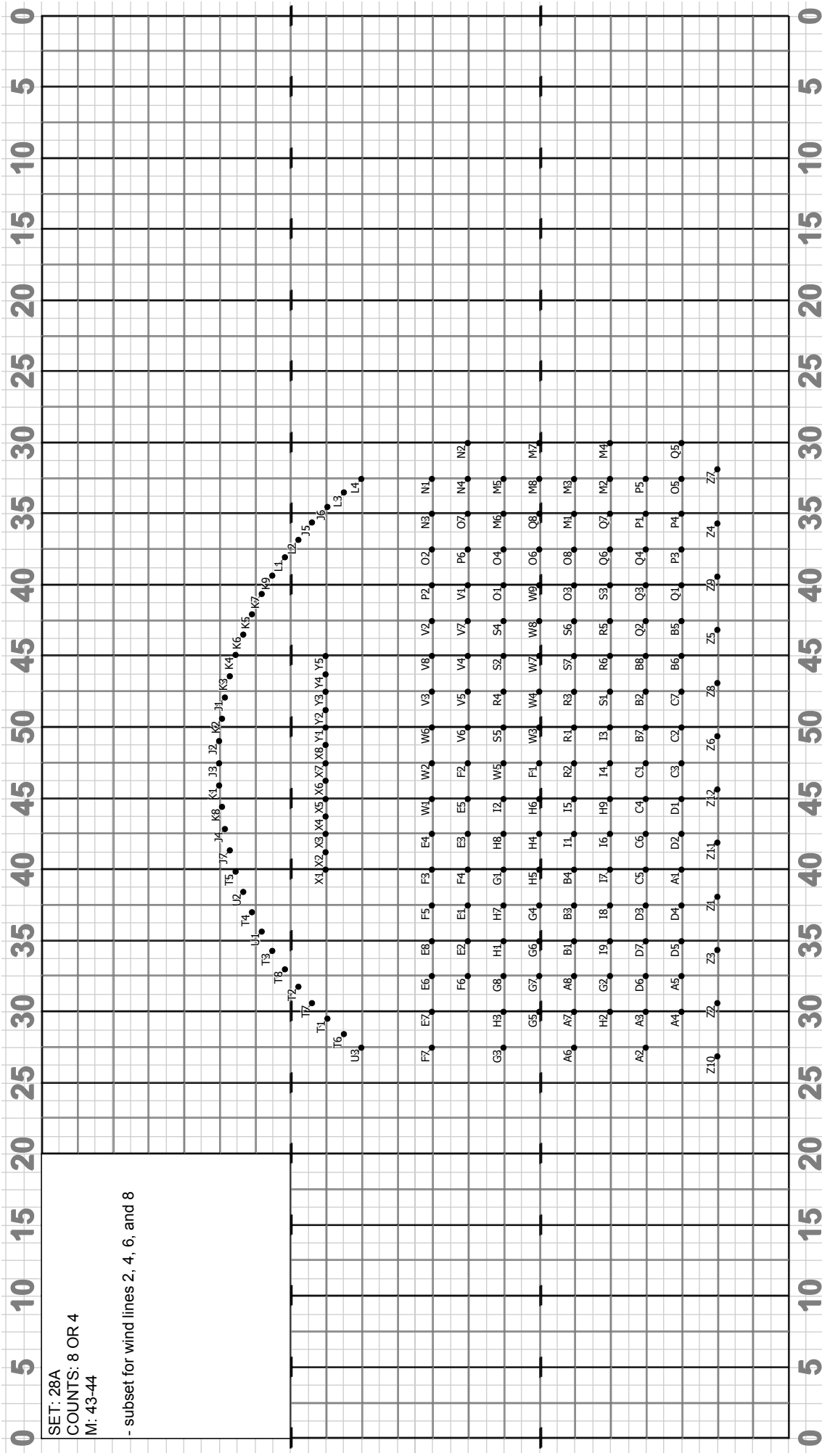
- wind lines 2, 4, 6, and 8 march to quarter note
- all other march to half note
- continue this through SET 29



Director Viewpoint

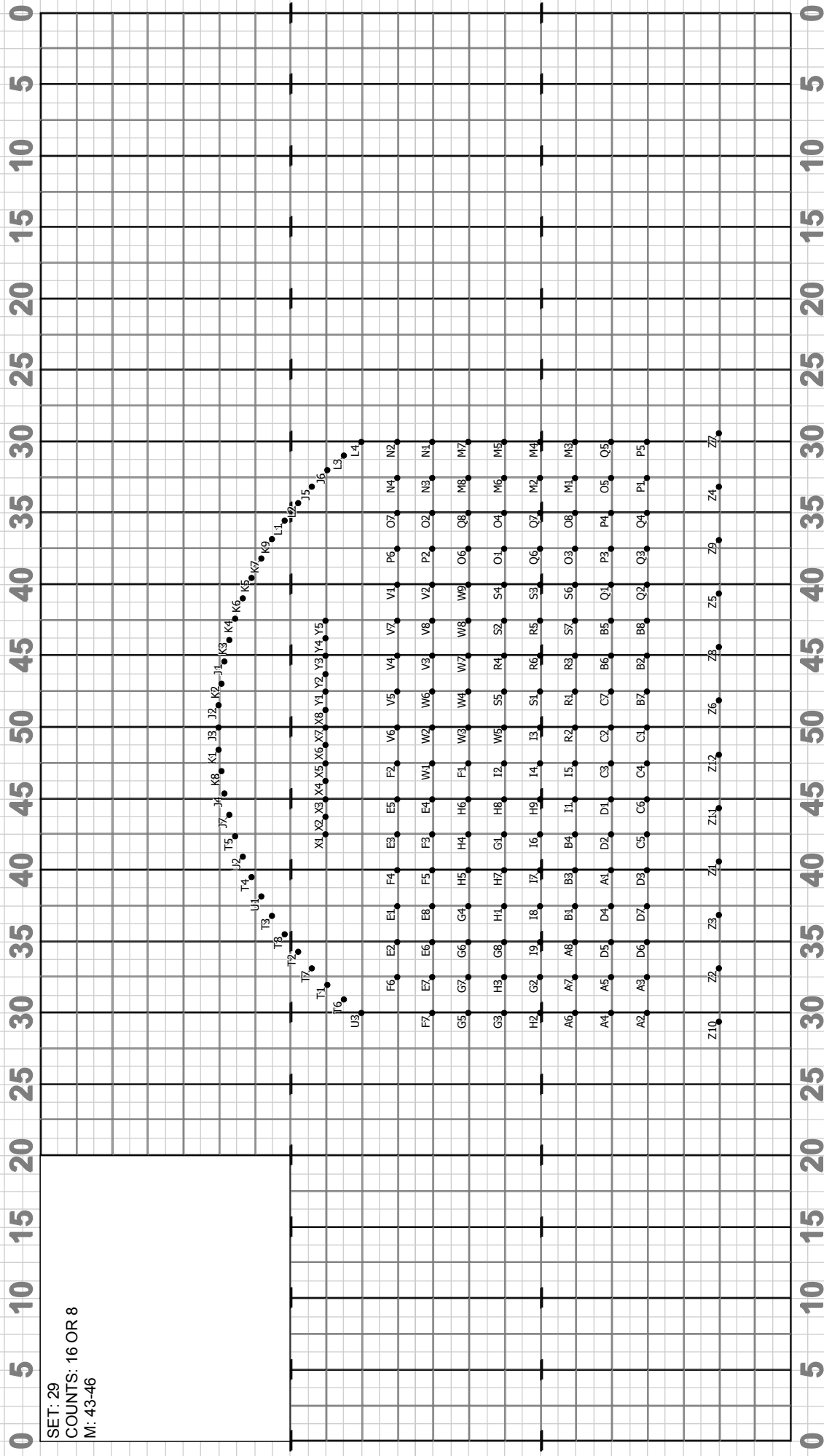
SET: 28A
COUNTS: 8 OR 4
M: 43-44

- subset for wind lines 2, 4, 6, and 8



Director Viewpoint

SET: 29
COUNTS: 16 OR 8
M: 43-46



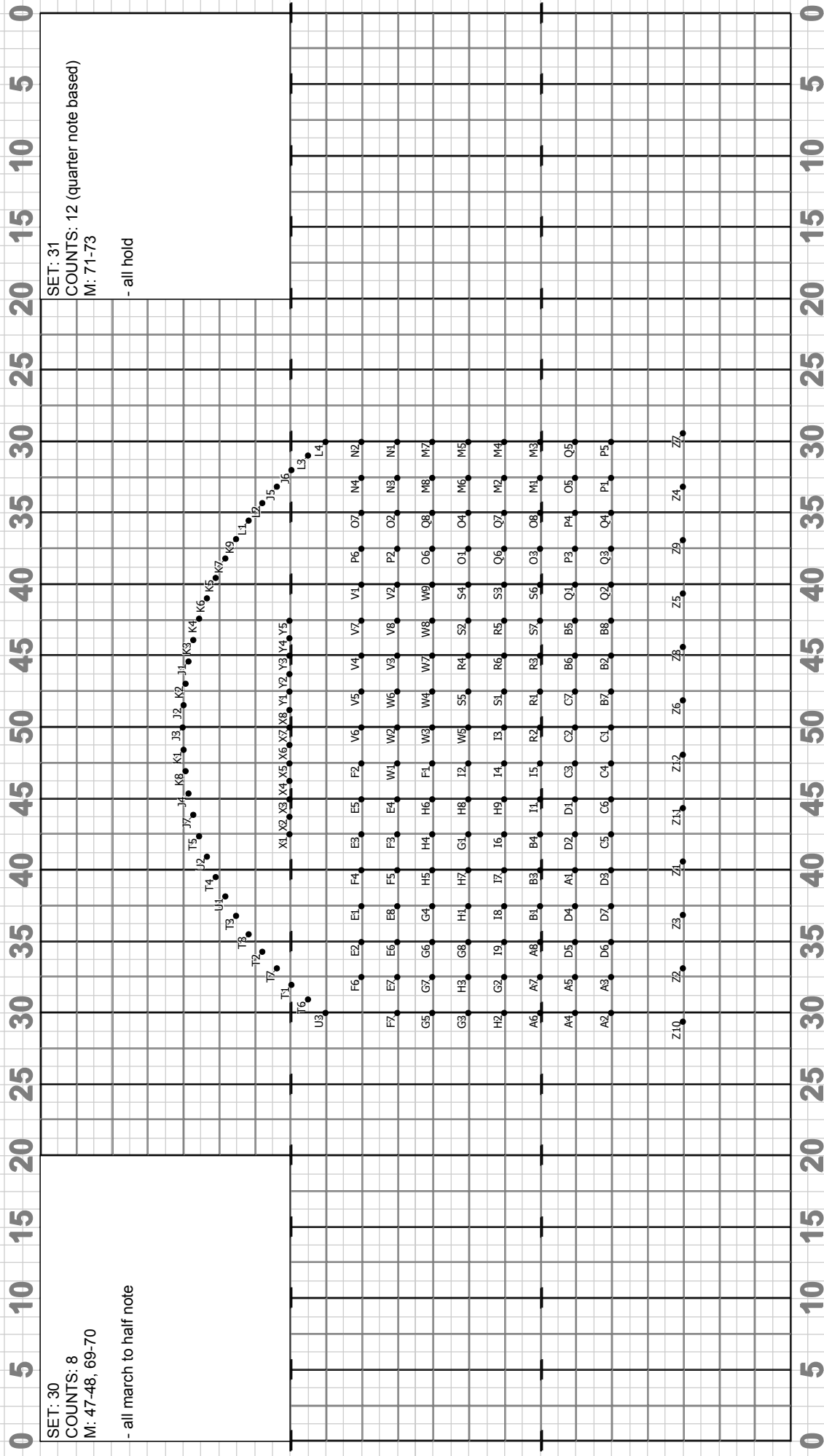
Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #30 Count: 272

SET: 30
COUNTS: 8
M: 47-48, 69-70
- all march to half note

SET: 31
COUNTS: 12 (quarter note based)
M: 71-73
- all hold

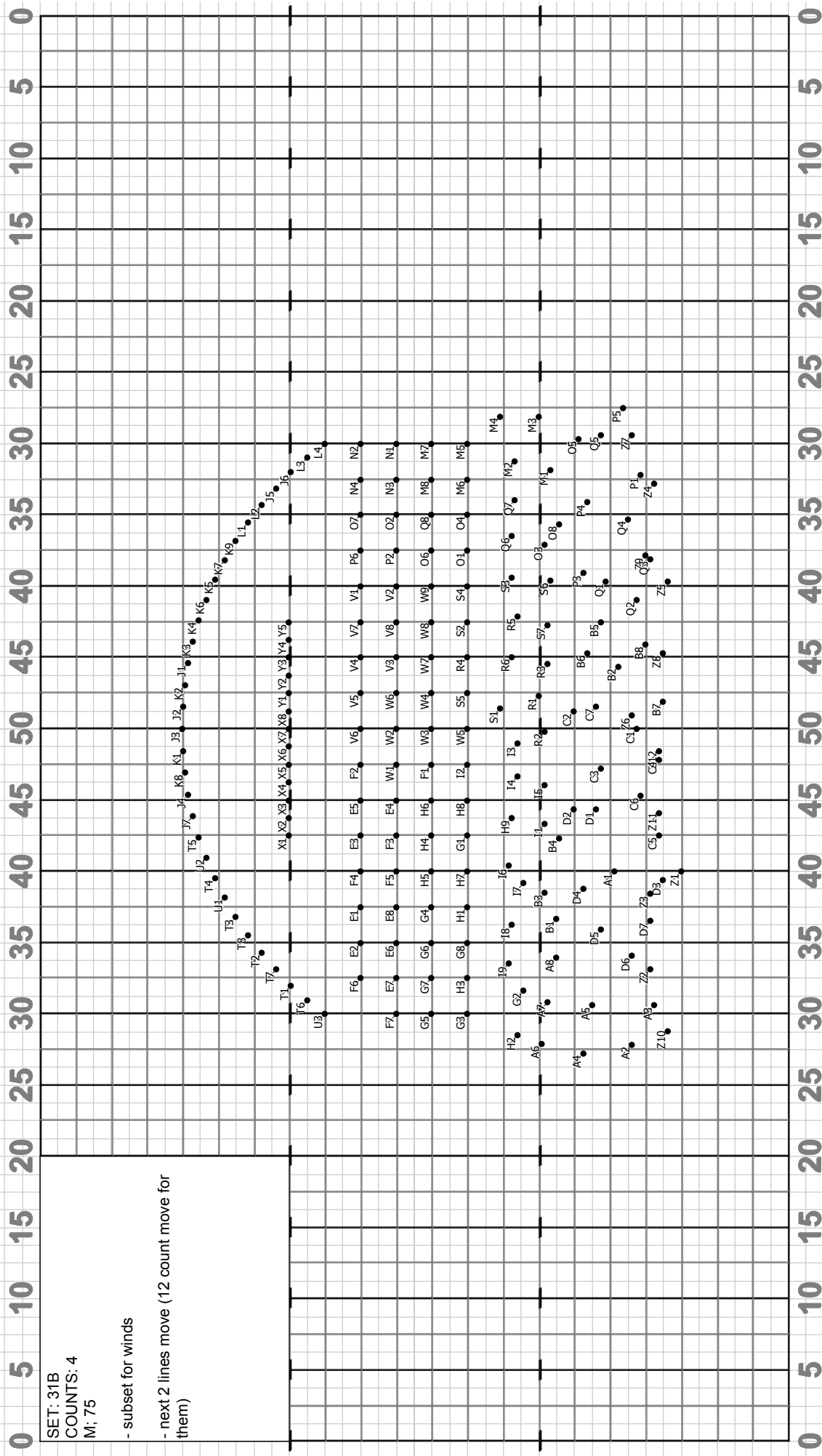


Director Viewpoint

SET: 31B
COUNTS: 4
M; 75

- subset for winds

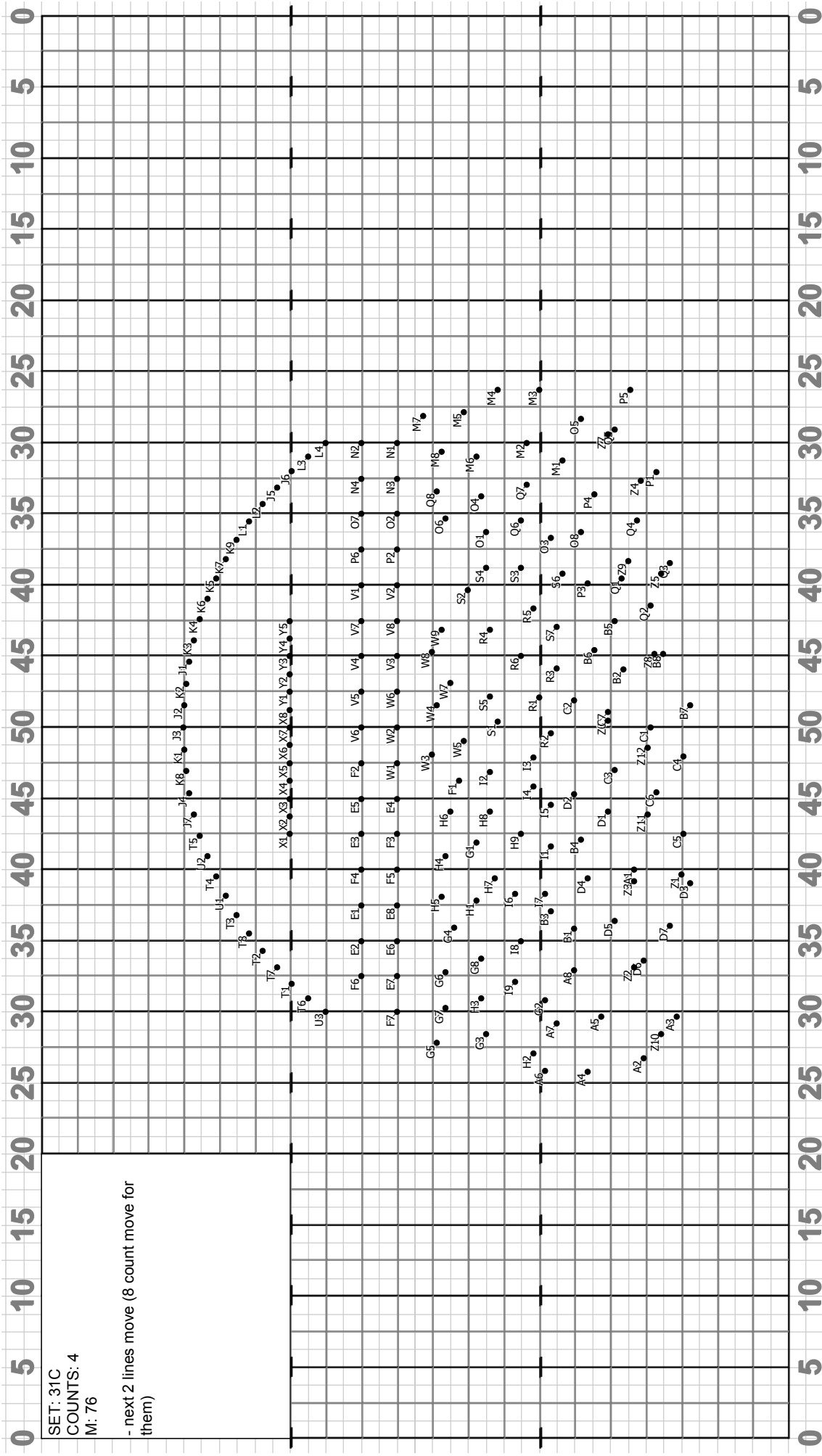
- next 2 lines move (12 count move for them)



Director Viewpoint

SET: 31C
COUNTS: 4
M: 76

- next 2 lines move (8 count move for them)



Director Viewpoint

Drill: 2011 Anchor Bay - Wanted Dead or Alive

Set #32 Count: 300

SET: 32
COUNTS: 16
M: 74-77

- all guard may need to round paths to get to these dots

- last 2 lines move in last 4 counts of move

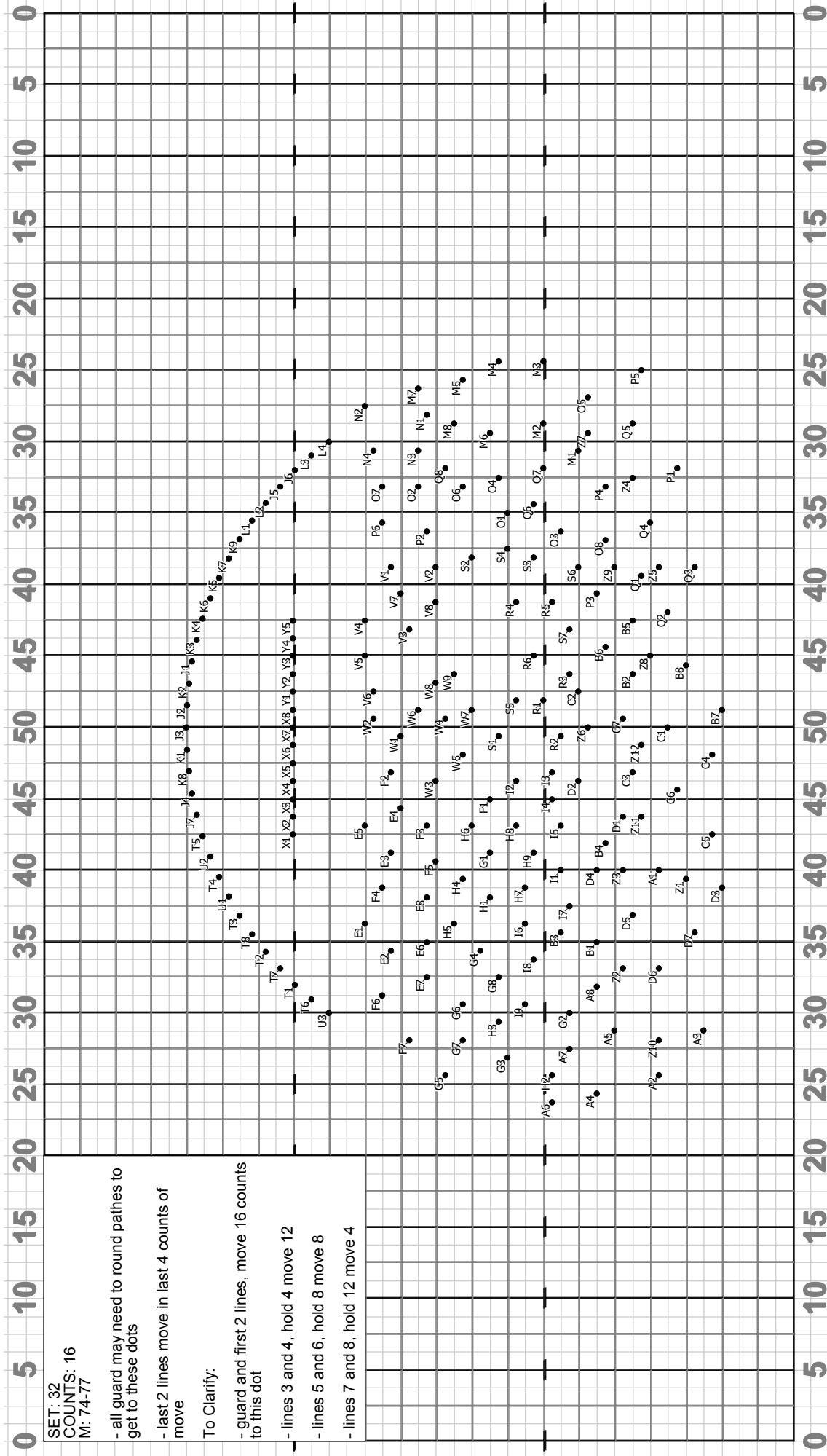
To Clarify:

- guard and first 2 lines, move 16 counts to this dot

- lines 3 and 4, hold 4 move 12

- lines 5 and 6, hold 8 move 8

- lines 7 and 8, hold 12 move 4



Director Viewpoint

SET: 33
COUNTS: 16
M: 78-81

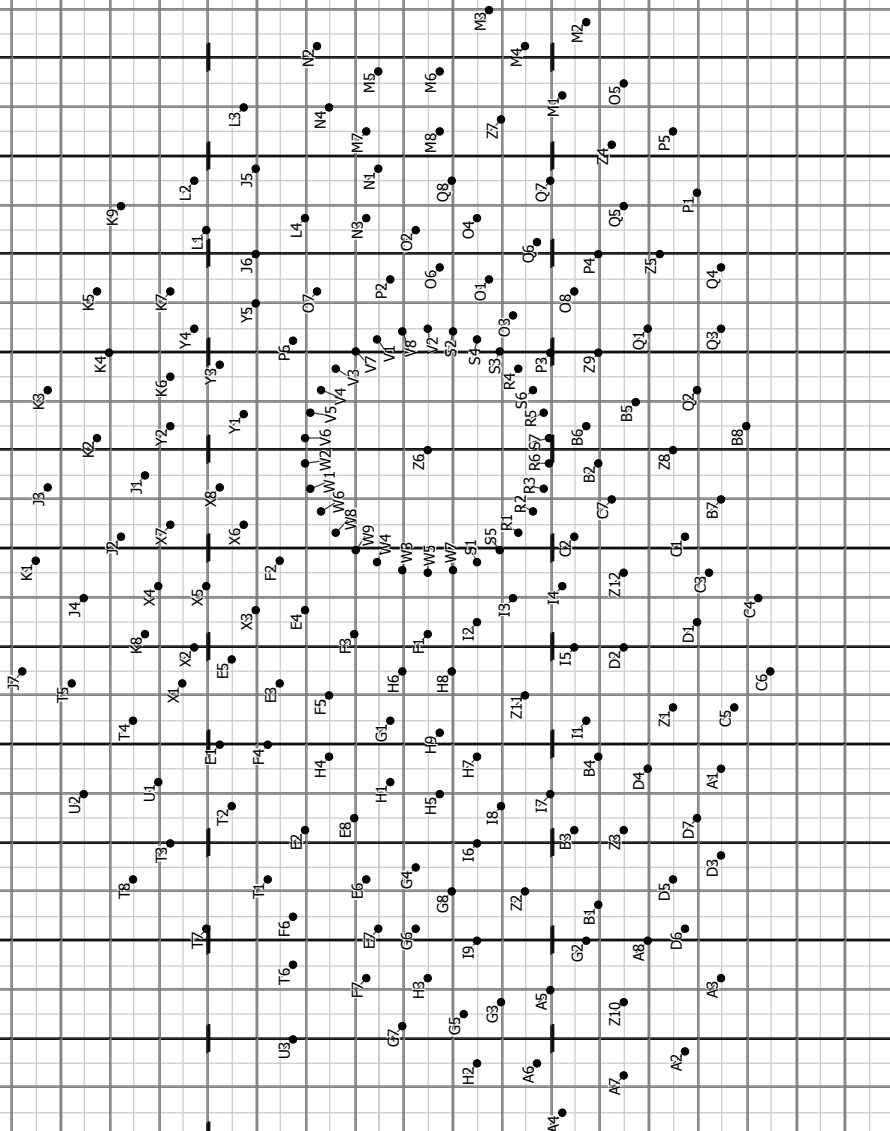
- all guard may need to round pathes to get to these dots
- no need to march to the quarter note here, maybe everyone moves at different speeds to these dots? maybe they arrive at different times? maybe they all face different directions when they arrive?

- last SET of Wanted Dead or Alive

- first SET of Bad Medicine

SET: 34
COUNTS: 32
M: 1-8

- all hold
- if facing in different directions, all snap to front maybe 2 counts before first note is played?



Director Viewpoint